



LBP: Formalizing the on-device learning problem

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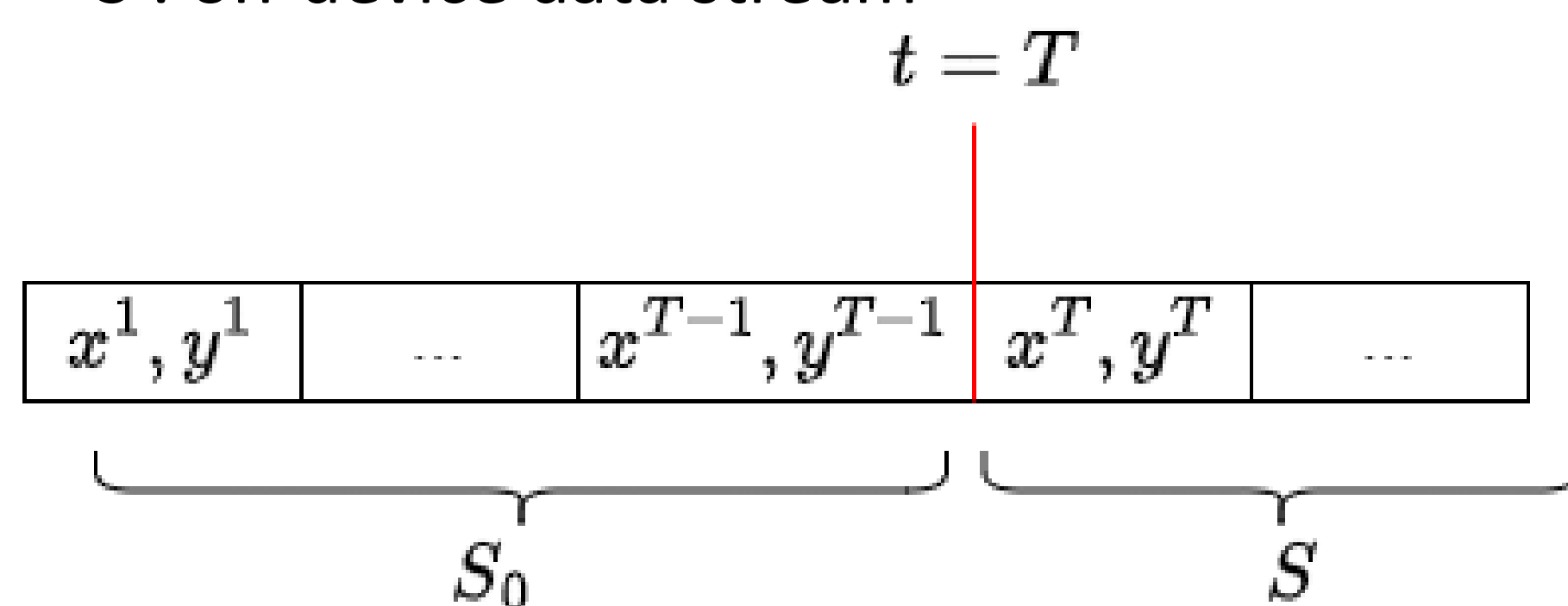
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There is little agreement on what doing On-Device Learning (ODL) means, and many ODL works don't consider the constraints of real-world conditions: **limited memory, computation, and label availability**, data as a **stream**, **no model validation**. We propose a formalization of the ODL problem that works with different environments and constraints, with the goal of designing reliable solutions in real-world conditions.

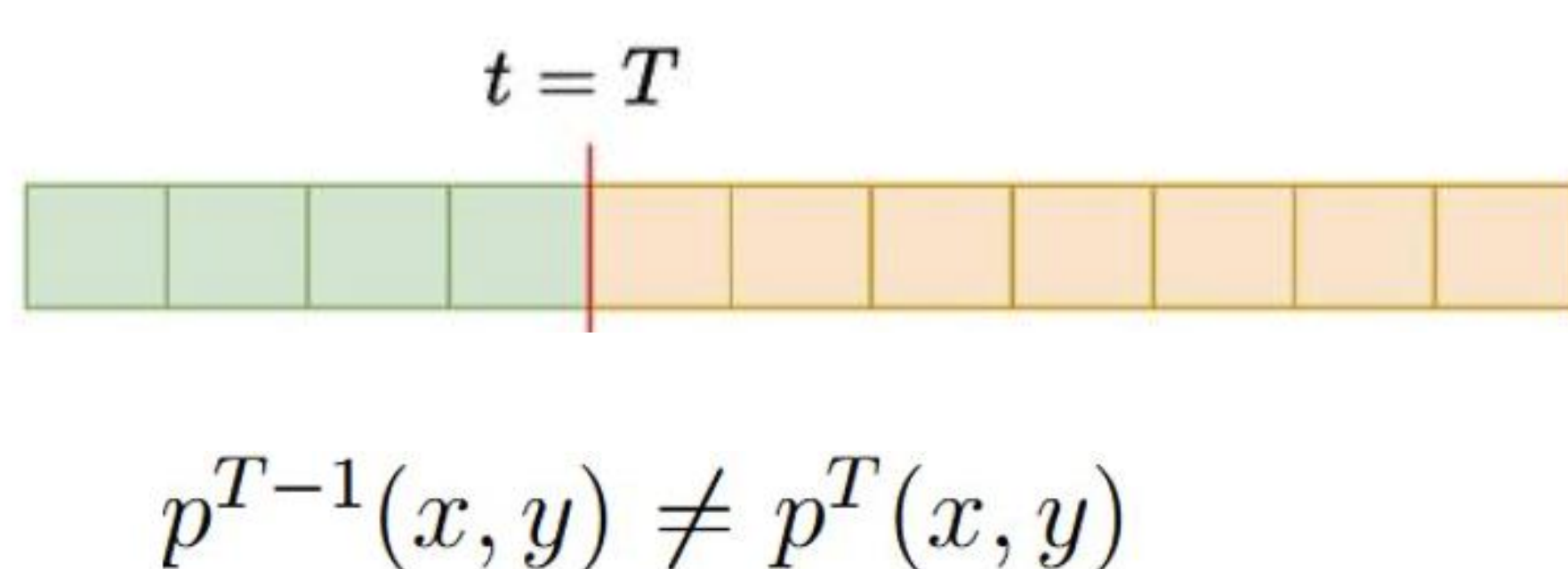
Components of the ODL problem

- Tiny device $\mathcal{D}$
- An ODL solution $\mathcal{A}$
- A data generating process $\mathcal{P}$
 - Provides a pair (x^t, y^t) at each t
 - Sample from $p^t(x, y)$
 - (x^t, y^t) represents the data of a sensor + label
 - At $t=T$ $\mathcal{A}$ is deployed on $\mathcal{D}$
- S_0 : off-device (pre-)training set
- S : on-device data stream

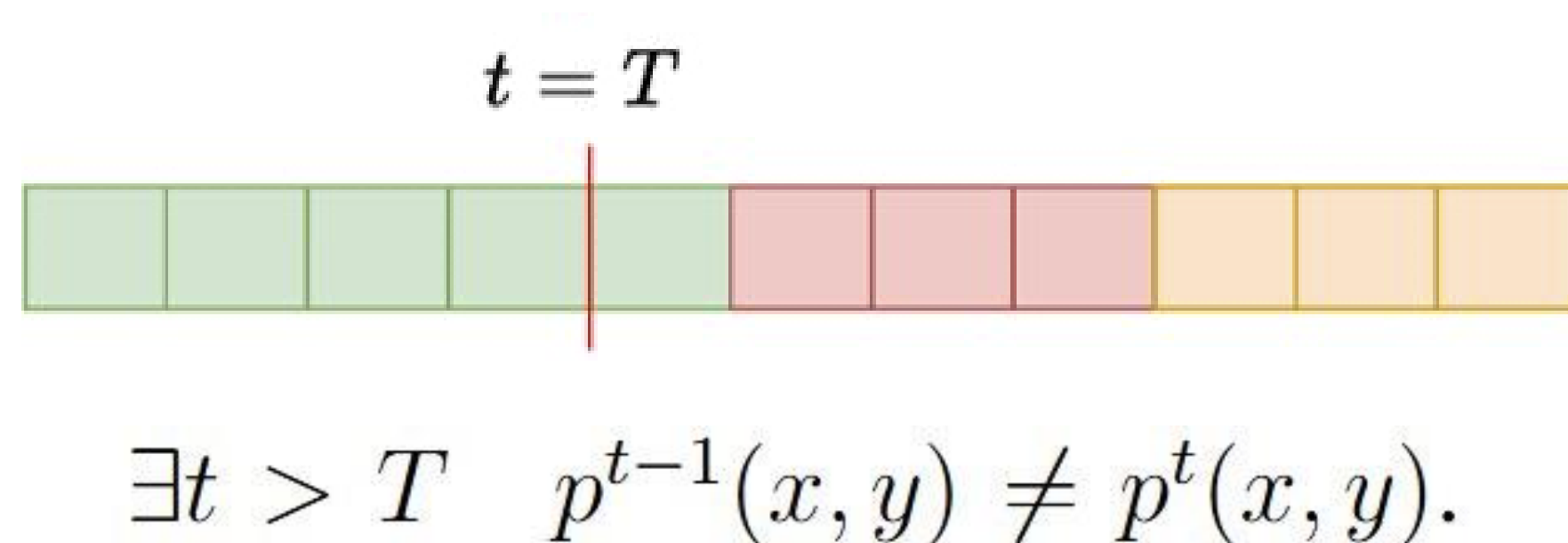


3 Environments:

- Single change Environments



- 2 Non stationary Environments



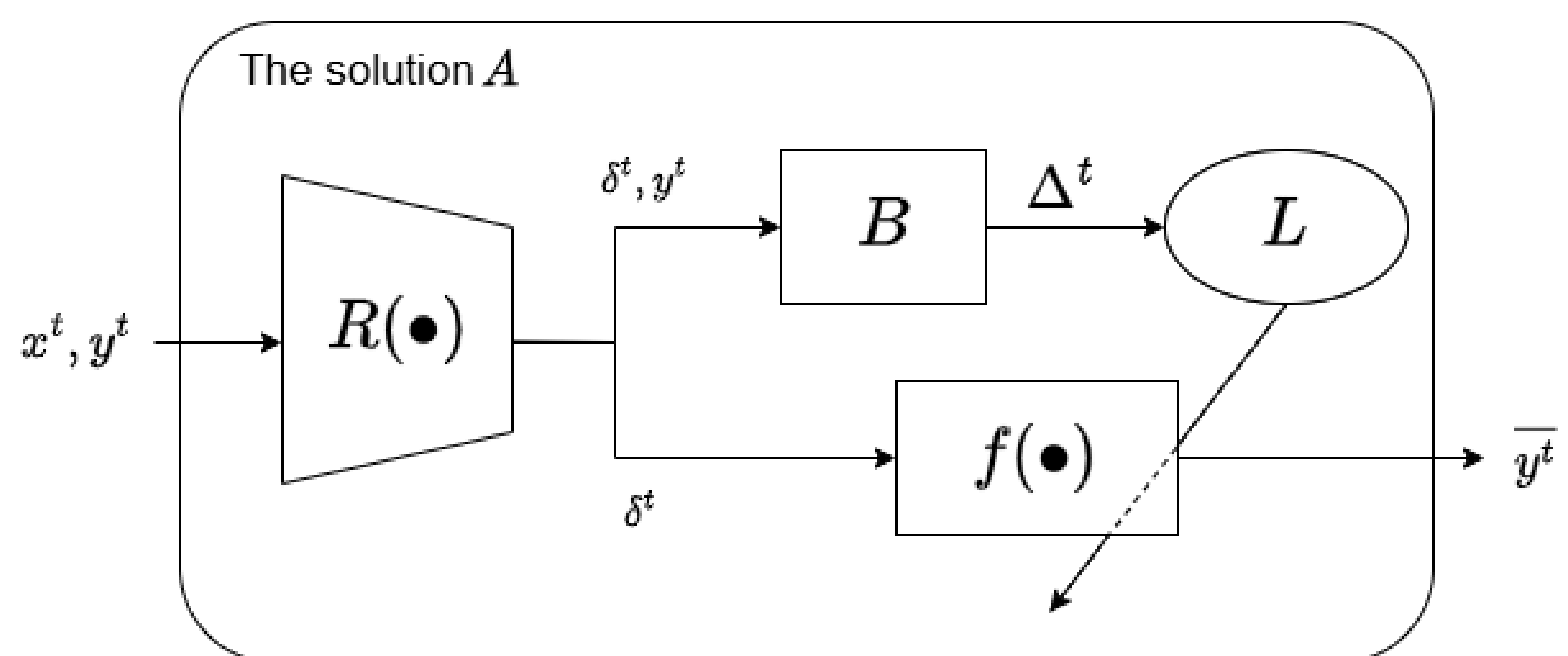
- Concept Drift Environments
 - Focus on fast adaptation (plasticity)
- Continual Learning Environments
 - Focus on retaining knowledge (Stability)

Evaluation of the solutions:

- Difficult to validate solutions on-device
- Use multiple "hold-out" data-streams S , available off-device
- Over-time performance monitoring
- Environment specific metrics

Goal: Develop a complete ODL solution $\mathcal{A}$ featuring:

- A feature extraction block R
- A data management policy B
- The ML classifier f
- A Learning Mechanism L



Respecting hard constraints on Execution time and memory.

Future Developments: A Library for designing **reliable** ODL solutions

Problems/Gap in the literature:

- Extremely difficult to compare ODL solutions, due to variability of environments, algorithms and hardwares employed
- Fragmented pipelines, each component optimized independently from each other

We are working on a Library that:

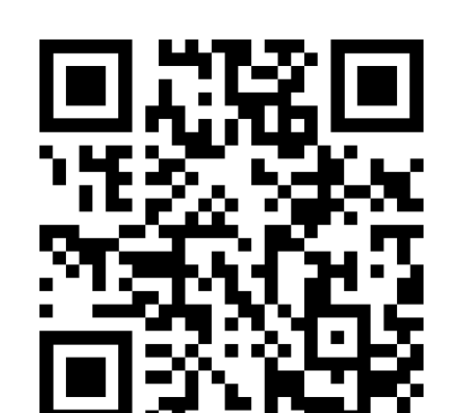
- Helps finding the best **joint** configuration of R , f , L and B .
- Provides worst-case Memory/Computational requirements for solutions
- Focus on reproducibility (Provides Datasets, baseline implementation for components, metrics and evaluation methods for different environments)
- Focus on extendability (Design easily just a new component, or the complete pipeline, and share them with the community!)

Feedback: What features would make you interested in using it?



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